

POP WHITTEN PRO TOUR 2020/21 TOUR RULES

Governing Body - **MARK KLINGELHOFFER, GARY MCKINSEY, MIKE MANNS, EDDIE DIX** (committee)

1 MEMBERSHIP

- Full membership \$50. Partial membership is \$25 which is good for 1 stop (excluding the masters).
- All bowlers must be sanctioned. Sanction fee is \$15.

2 ADOPT-A-BOWLER

- Open to any bowler who has never bowled on the PWPT or previous bowlers who have not bowled since the 2017/18 season.
- Can only be used for 1 stop. If you want to bowl another stop, see MEMBERSHIP rules.

3 DRESS CODE

- All members must wear a shirt with their name on the back and the PWPT patch either on the left sleeve or breast pocket.
- New bowlers will get a PWPT patch when they join the tour.
- Shorts and Hats are permitted. Be respectful to the tour. Nothing vulgar, racist or any shorts with holes in them.

4 PERSONAL CONDUCT

- While representing the PWPT Tour, you will conduct yourself and others in your party as professionals at all times.
- Penalties for intentionally lofting balls, foul language, slamming or hitting any equipment, and any other issue are:
 - Verbal warning at the time of the announcements, 1st offense \$10, 2nd offense you'll be removed from the lanes

5 AVERAGES

- A 2019/20 Final Tour average, max 10 pin drop or increase from your 2018/19 starting tour average, minimum 30 games.
The Governing Body has the right to re-rate any average for any current or new member.
 - After 23 games, your average will change. It may go up or down a maximum of 5 pins. If a bowler is 12 pins above their entering average, take the difference between the two and divide it in half, add to their entering average and that is the new average
- B Highest sanctioned average 2019 Summer, 2019/20 Winter league, or combined minimum 45 games. Max 10 pin drop or increase from the last average you had on tour.
- C 2018/19 Final Tour average, minimum 30 games.
- D Highest sanctioned average 2020 Summer league, minimum 45 games. **must provide average sheet**
- E Highest sanctioned average 2018 Summer or 2018/19 Winter league, minimum 45 games.
- F Highest sanctioned average 2017/18 Winter league, minimum 45 games.
- G Highest sanctioned average from a current 2020/21 Winter league, minimum 45 games. **must provide average sheet**
- H Combination of other sanctioned tournaments rolled in the previous 3 years to get to 45 games
- I Highest NON-sanctioned average from the 2019/20 Winter league, minimum 75 games. **must provide average sheet**
- J Highest sanctioned average from the 2019/20 Youth league, min 60 games or combine league and tournament scores if needed

6 TOUR STOPS

- The tour season runs from September to August. 11 total stops, skipping the month of December.
- **Entry fee is \$85 for all stops EXCEPT, Stop 5 - "Superbowl" February AMF Southwest and Stop 11 "Masters" August White Oak will be \$100.**
- February "Superbowl" AMF Southwest eligibility - Must be a full or partial member, no Adopt-a-Bowlers this stop
- August "Masters" White Oak eligibility - Must be a full member and have bowl 3 other stops
- Lane assignments are usually posted on Friday, 1 week before the tour stop.
 - Invitation letters are mailed or email by Gary, usually right after the last tournament
 - Payment can either be mailed or paid at the time of bowling: paid entries supersede phone calls.
 - Check (payable to PWPT or Pop Whitten Pro Tour) or Cash
 - If we receive a bad check, you will be fined \$40 to cover the bank expenses and must pay by cash.
- **If you sign up and do not show or call to cancel 1/2 hour before your shift, you will be fined: 1st time \$10, 2nd time \$20, 3rd time suspended**

7 ROLL CALL

- Bowlers must be checked in 15 minutes prior to their shift time. If you are late, you will be fined **\$5**. Repeat offenders may be suspended.
- If you arrive late and the shift has already started, you get a zero for every frame missed. If you miss a complete game, you are disqualified. If there is an opening on the next shift, the director may allow you to bowl on that shift.

8 QUALIFYING ROUND

- 6 game block is bowled (Friday or Saturday) Depending on the amount of entries for a shift, we may bowl frame for frame or ball for ball
- Qualifiers are based on the number of entries (see prize list)
- Upon completion of each game, the bowler must initial their scorecard. Any changes must be initialed by a member in the Governing Body.
- Anyone found cheating will be suspended from the tour and written up to the NDBC.
- In the event of a tie for the last scratch qualifier:
 - 1 game roll-off (Saturday if both bowlers are present or Sunday at 9:00am)
 - If still tied after 1 game, 2 frame roll-off will be used. If still tied, 1 frame at a time to determine the winner.
- In the event of a tie for the last pins over average qualifier:
 - 1 game roll-off, bowler with the most pins over their average advances
 - If both bowlers don't bowl over their average, the bowler closest to their average advances. If still tied, highest score wins.
- In the event of a tie for the final scratch spot, if one of the bowlers can qualify for a pins over average spot, they get that spot and the other bowler makes the scratch cut
- In the event of a tie for the final scratch spot where both bowlers can qualify as pins over average, the bowler with the highest game gets the scratch spot and the other bowler is in the POA division.

9 DIVISIONS

- Roll call for all qualifiers and alternate(s) on Sunday is 9:30am
 - **If you are late, you will not bowl.** The alternate will take the spot. You become the alternate.
 - Alternate(s) will receive \$100. If there is a tie, 1 game roll-off with the winner becoming the alternate and the loser receiving \$50.
 - If the alternate does not show or stay for the entire head-to-head competition, no one will receive the alternate money.
 - Any tour when we have a POA Division, we will also have a POA alternate. Same rules apply above.
 - Bowlers high game will break all ties for placement in divisions.
 - 40-49 Entries - 12 Qualifiers (10 scratch / 2 pins over average) 2 Divisions (5 scratch / 1 POA in each division). Ladder Format
 - 50-71 Entries - 18 Qualifiers (15 scratch / 3 pins over average) 3 Divisions (5 scratch / 1 POA in each division). Ladder Format
 - 72-89 Entries - 24 Qualifiers (18 scratch / 6 pins over average) 4 Divisions (3 scratch / 1 POA divisions). Bracket Format
 - 90-109 Entries - 30 Qualifiers (24 scratch / 6 pins over average) 5 Divisions (4 scratch / 1 POA divisions). Bracket Format
 - 110-129 Entries - 36 Qualifiers (24 scratch / 12 pins over average) 6 Divisions (4 scratch / 2 POA divisions). Bracket Format

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- 130+ Entries - 42 Qualifiers (30 scratch / 12 pins over average) 7 Divisions (5 scratch / 2 POA divisions). Bracket Format
- 130+ Entries - **(12 lane house)** 36 Qualifiers (24 scratch / 12 pins over average) 6 Divisions (4 scratch / 2 POA divisions). Bracket Format
- **MONEY CUT: 6 scratch bowlers. Alternates get \$115. If the alternate doesn't show, they forfeit any money they could have received**
- 150+ Entries - 48 Qualifiers (30 scratch / 18 pins over average) 8 Divisions (5 scratch / 3 POA divisions). Bracket Format
- 150+ Entries - **(12 lane house)** 36 Qualifiers (24 scratch / 12 pins over average) 6 Divisions (4 scratch / 2 POA divisions). Bracket Format
- **MONEY CUT: 6 scratch & 6 POA bowlers. Alternates get \$115. If the alternate doesn't show, they forfeit any money they could have received**
- Each bowler will bowl 5 head-to-head games in their division. All ties have a 2 frame roll-off, then frame to frame.

10 LADDER FINALS (71 entries and below)

- All Division Winners and 1 Wildcard advance
 - Bowler with the best Won-Loss record wins the Division
 - 2 way tie - the bowler who won the head-to-head match wins the division
 - 3 way tie - the bowler with the highest pinfall wins the division
 - Wildcard is the next bowler with the best Won-Loss record and highest pinfall who did not win a division.
 - If there is a tie, 2 frame roll-off.
 - Division Winners are ranked by their Win-Loss record, then total pinfall. Wildcard is always the bottom seed.
 - In case there is a tie between Division winners or the Wildcard, there will be a 2 frame roll-off.

11 BRACKET FINALS - (all stops except #5 February AMF Southwest)

- 72-89 Bowlers: Top 2 in each Division advance to the Bracket.
- Division Winners seeded 1-4, 2nd place Division wildcards seeded 5-8, Won-Loss record, then total pins.
 - 1 vs 8, 4 vs 5, 3 vs 6, 2 vs 7. Winners 1/8 vs 4/5, 3/6 vs 2/7, then Winner vs Winner
 - All 2-way ties in the division are decided by who won head-to-head. 3 or more ties are decided by pinfall.
 - For seeding purposes, all ties (same record & pinfall) with bowlers on the bracket will be decided by their highest game.
- 90-109 Bowlers: Top 2 in each Division advance to the Bracket.
- Division Winners seeded 1-5, 2nd place Division wildcards seeded 6-10, Won-Loss record, then total pins.
 - 8 vs 9, 7 vs 10. Winner 8/9 vs 1, 4 vs 5, 3 vs 6, Winner 7/10 vs 2. Winners 8/9/1 vs 4/5, 3/6 vs 7/10/2, then Winner vs Winner
 - Same tiebreaker rules apply as listed above if there is a tie for the division or wild card spots.
- 110-129 Bowlers: Top 2 in each Division advance to the Bracket.
- Division Winners seeded 1-6, 2nd place Division wildcards seeded 7-12, Won-Loss record, then total pins.
 - 8 vs 9, 5 vs 12, 6 vs 11, 7 vs 10. Winner 8/9 vs 1, Winner 5/12 vs 4, Winner 6/11 vs 3, Winner 7/10 vs 2. Winners 8/9/1 vs 5/12/4, 6/11/3 vs 7/10/2, then Winner vs Winner.
 - Same tiebreaker rules apply as listed above if there is a tie for the division or wild card spots.
- 130+ Bowlers: Top 2 in each Division advance to the Bracket.
- Division Winners seeded 1-7, 2nd place Division wildcards seeded 8-14, Won-Loss record, then total pins.
 - 8 vs 9, 5 vs 12, 6 vs 11, 7 vs 10, 3 vs 14, 4 vs 13. Winner 8/9 vs 1, Winner 5/12 vs 4/13, Winner 6/11 vs 3/14, Winner 7/10 vs 2. Winners 8/9/1 vs 5/12/4/13, 6/11/3/14 vs 7/10/2, then Winner vs Winner.
 - Same tiebreaker rules apply as listed above if there is a tie for the division or wild card spots.
- 150+ Bowlers: Top 2 in each Division advance to the Bracket.
- Division Winners seeded 1-8, 2nd place Division wildcards seeded 9-16, Won-Loss record, then total pins.
 - 1 vs 16, 8 vs 9, 5 vs 12, 4 vs 13, 6 vs 11, 3 vs 14, 7 vs 10, 2 vs 15. Winners 1/16 vs 8/9, 5/12 vs 4/13, 6/11 vs 3/14, 7/10 vs 2/15. Winners 1/16/8/9 vs 5/12/4/13, 6/11/3/14 vs 7/10/2/15, then Winner vs Winner.
 - Same tiebreaker rules apply as listed above if there is a tie for the division or wild card spots.

12 lane houses (see bracket details for 110-129 Bowlers)

13 PRIZE LISTS

- Minimum guaranteed payout for stops with at least 40 entries: (see Prize list on the website or at a tour stop)
 - 1st Place \$700, 2nd Place \$350, 3rd Place \$200 (Prize list changes depending on the number of entries)

14 AWARDS

- Any bowler who throws a 210 game or higher during the tournament will receive \$25.
- BOWLER OF THE YEAR AWARD (can only win 1 award, starting from the top prize down)
 - Preliminary points are awarded according to qualifying position: Top qualifier will earn 125 points, second will get 99, third 98, and down until you get to 5, then everyone below that receives 5 points.
 - Sunday points are awarded according to final position.

Ladder - 75,50,40,30,20 Bracket - 75,50,40,40,30,30,30,30,20,20,20 Division - 15,12,9,6,3

- \$300 Bowler of the Year (bowler with the most points)
- \$200 Bowler of the Year (bowler with the most points with a starting average between **125-135**)
- \$150 Bowler of the Year (bowler with the most points with a starting average of **124 and under**)

If we get a sponsor, these will all go up to \$500, \$250, \$200 like last year.

15 STRIKE BALL

- Each shift will have 2 strike balls if possible. 1st ticket is for the total amount, 2nd ticket is for half the pot.
- Strike ball will be thrown the next frame after that person has turned in the winning ticket.
- 60% of what is collected goes towards the strike ball, 40% back to the tour.
- Each shift will start out with a minimum of \$100.
- The money carried over from the previous stop will be split up between the total number of shifts at the next stop provided there is a minimum of 10 people bowling on that shift.